

## Quest by Josh Coopman: ESCAPE THE CITY

MEDIUM/ 6+ SURVIVORS / 120+ MINUTES

**W**hen the zombie horde overran the city, your adventurers sought refuge in a temple at the center of the city. Now you have a plan to escape through the catacombs and unite with other survivors, but you need the key and to defeat the monster between you and the passage out. Can your group find the needed provisions and escape the invasion of the dead?

Material needed: **Zombicide: Black Plague**

Tiles needed: 1R, 2R, 3V, 5R, 6V, & 8R.

6R	8R	9R
1V	3R	7V



### OBJECTIVES

#### Get Out!

- Find the key to the catacombs (green objective)
- Find 3 Food and/or Water items
- Escape with all survivors through the catacombs

### SPECIAL RULES

#### Setup:

- Put the blue and the green Objectives randomly among the red Objectives, face down.
- Put a random vault artifact in the violet vault.
- Place an Abomination in the catacomb entrance

**The way out is blocked.** An Abomination is locked in the entrance room to the catacombs. The green door cannot be opened until the green Objective is taken.

**The wizard's stash.** A small wizard's shop is rumored to contain a vault with a powerful weapon that can help defeat the zombies. The blue door cannot be opened until the blue Objective is taken.

**Searching for keys and food.** Each Objective gives 5 experience points to the Survivor who takes it.

